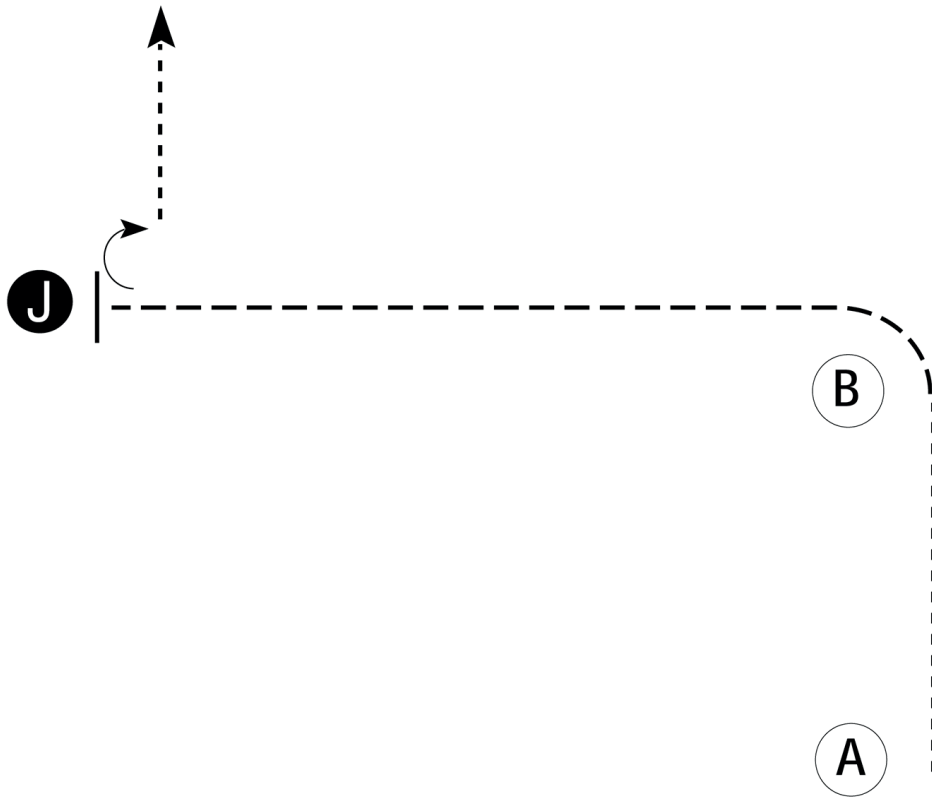


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Be ready at A.

1. Walk from A to B.
2. At B, trot to judge.
3. Stop and set up for inspection.
4. When dismissed, turn 90 degrees and walk away from judge.
5. Follow the instructions of your ring steward.

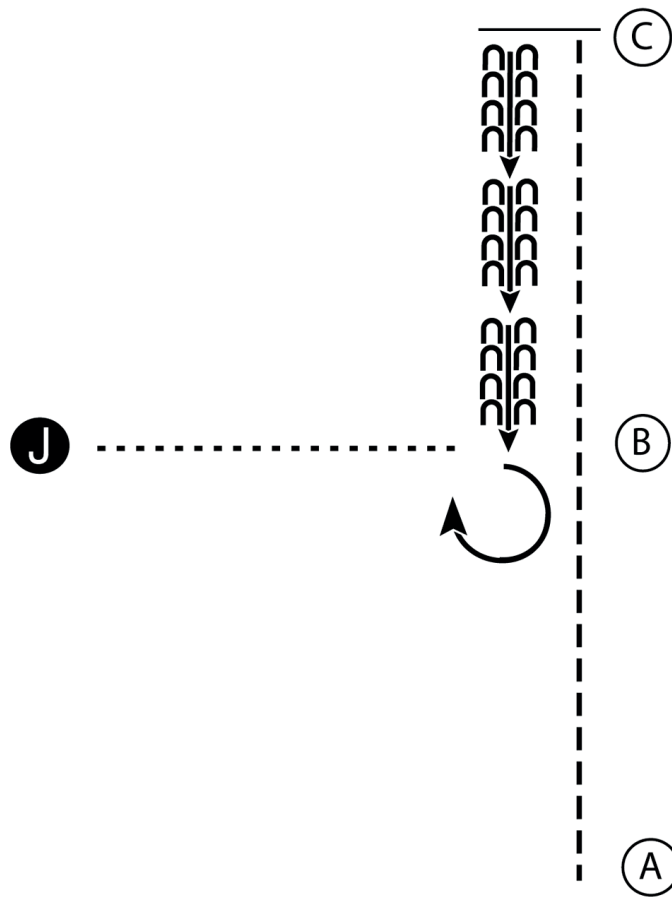
Walk	-----
Trot	- - - - -
Back	←
Marker	⊙ B
Judge	● J

[S/WT-111]

Pattern Provided by:
Marv and Sue Kapushion

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Trot from A to C.
2. Stop at C.
3. Back to B.
4. Perform a 270 degree turn.
5. Walk to the judge and set up for inspection.
6. When dismissed walk to line-up.

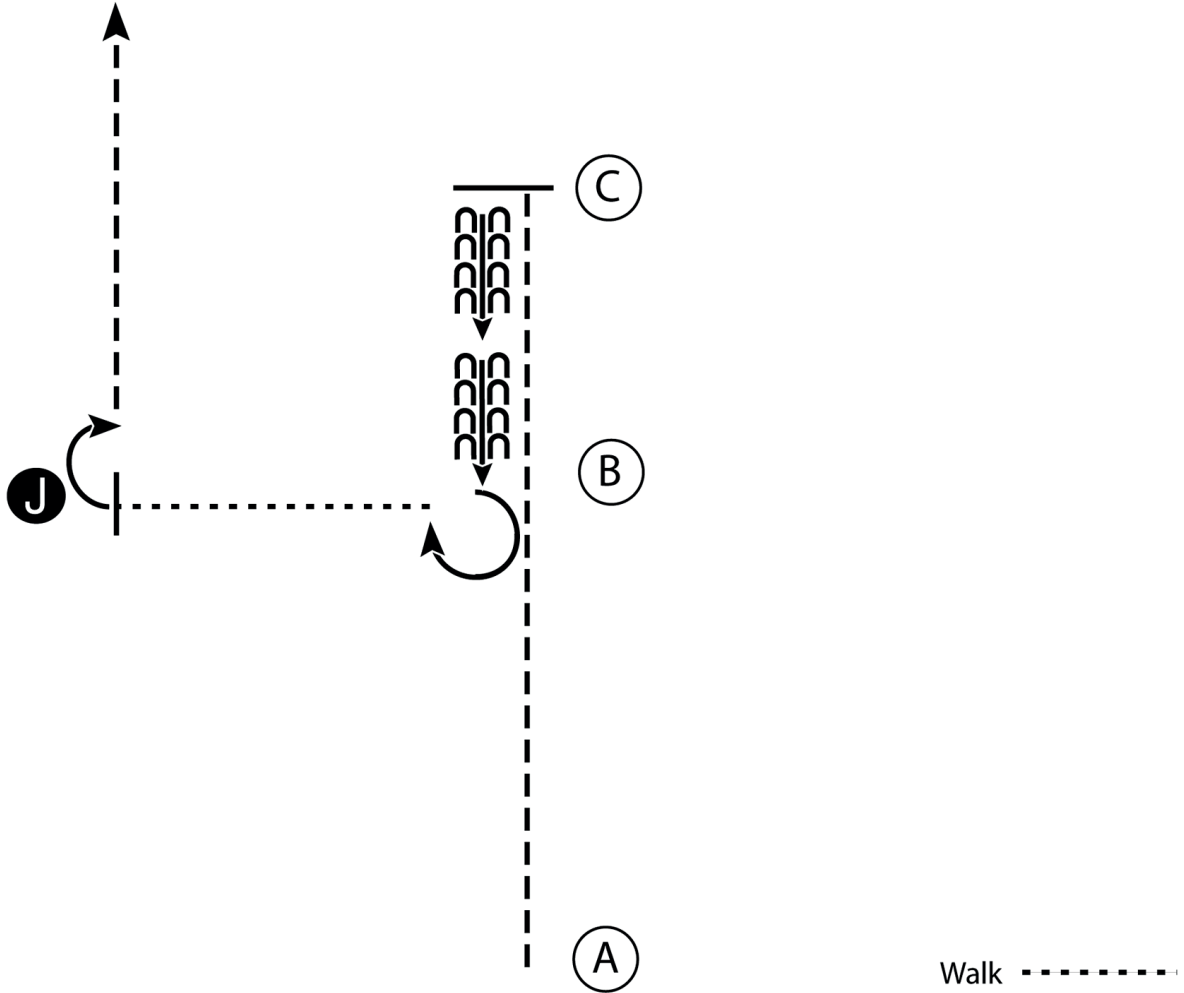
Walk
 Trot - - - - -
 Back ← CCCC
 Marker (B)
 Judge (J)

[S/1-3]

Pattern Provided by:
Marv and Sue Kapushion

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Trot from A to C.
2. Stop and back to B.
3. Perform a 270 degree turn and walk to the Judge.
4. Stop and set up for inspection.
5. When dismissed perform a 90 degree turn and trot to line-up.

Walk -----

Trot - - - - -

Back ← [Back pattern]

Marker (B)

Judge (J)

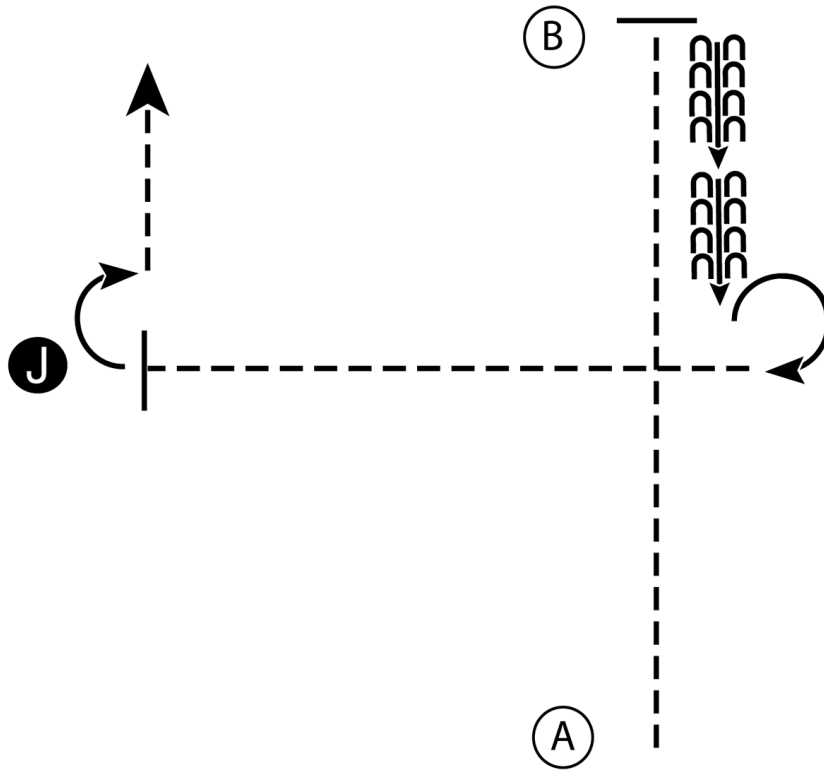
[S/2-14]

Pattern Provided by:
Marv and Sue Kapushion

Showmanship AMATEUR

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Trot A to B
2. Stop at B and back halfway to A
3. Stop and perform a 270 degree turn
4. Trot to judge and set up for inspection
5. When dismissed perform a 90 degree turn and trot away from judge

Walk

Trot

Back

Marker

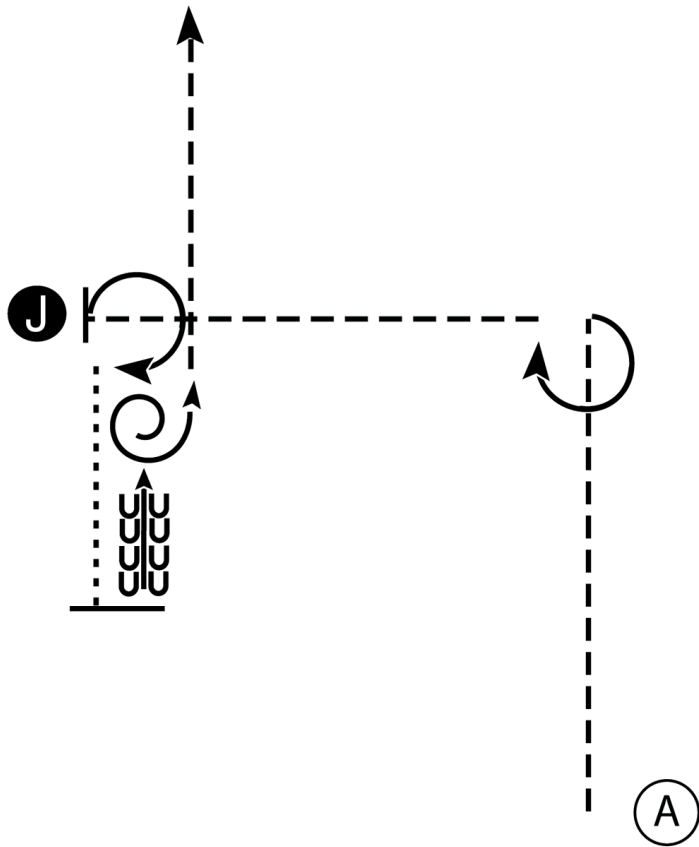
Judge

[S/2-3]

Pattern Provided by:
Marv and Sue Kapushion

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Trot from A until even with the Judge.
2. Stop and perform a 270 degree turn.
3. Trot to the Judge. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk three horse lengths.
5. Stop and back four steps.
6. Perform a 540 degree turn and trot to the line-up.

Walk
 Trot - - - - -
 Back ← [Backward Step Symbols]
 Marker (B)
 Judge (J)

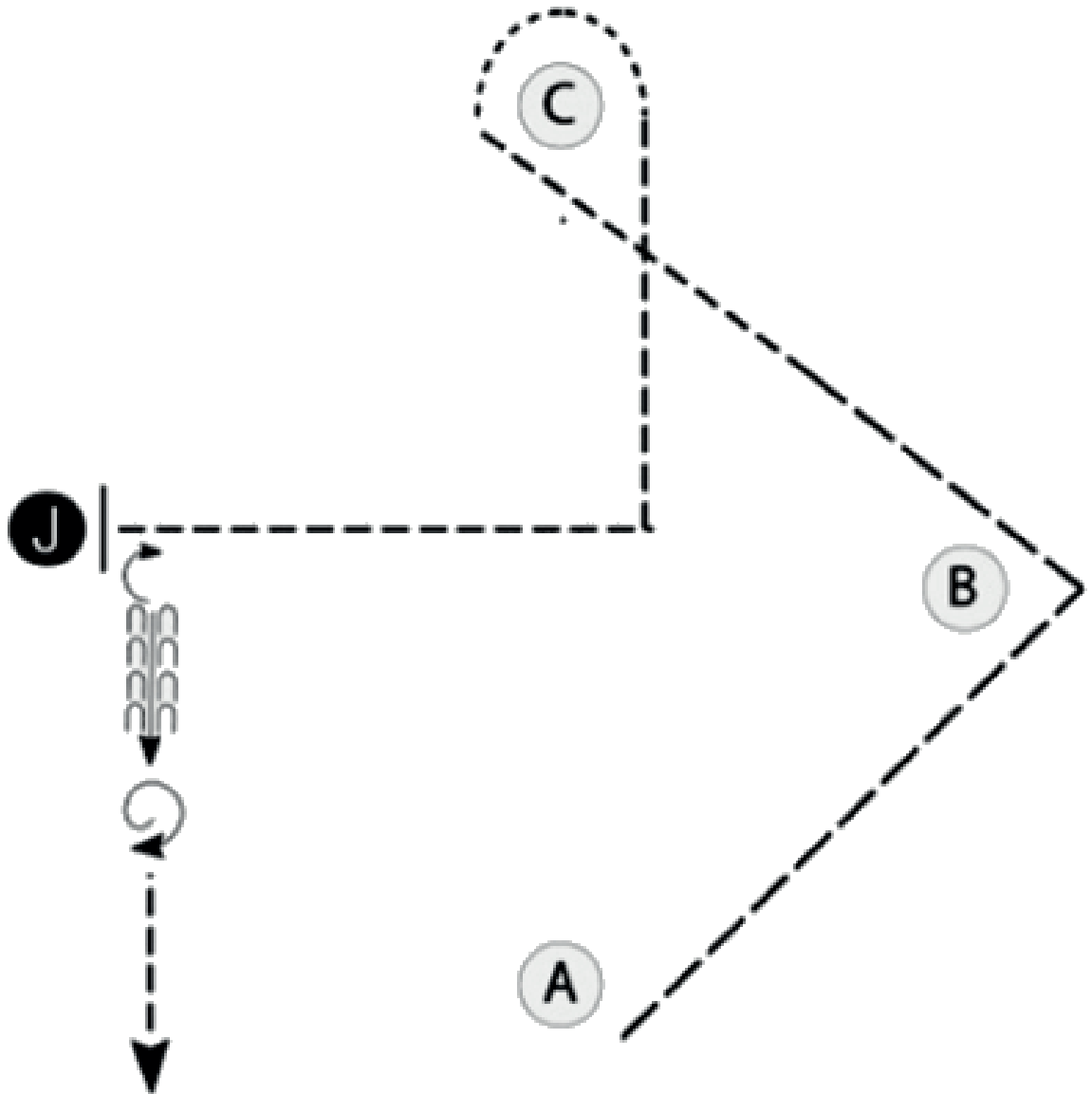
[S/3-7]

Pattern Provided by:
Marv and Sue Kapushion

Masquerade Showmanship

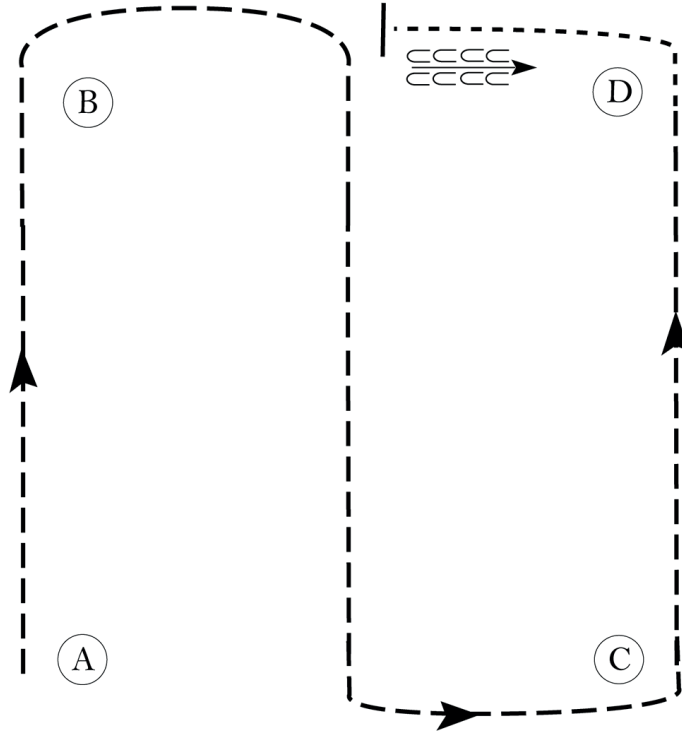
(For All Breeds and All Ages)

Saturday 28/9 2019



1. Be ready and set up at A
2. Extend the trot from A to halfway between B and C
3. Slow to the trot and continue to C
4. At C, break to a walk and walk around C
5. Trot a square corner from C to the Judge and stop
6. Set up for inspection
7. After inspection, pivot 90 degrees, back on horse length and pivot 540 degrees
8. Trot straight away. Pattern is complete!

WALK - - - - -
TROT - - - - -
BACK ← - - - - -
MARKER (A)
JUDGE (J)



Be ready at A.

1. Posting trot to and around B on the left diagonal.
2. Halfway between B and C, change diagonals.
3. Posting trot on the right diagonal to and around C.
4. Continue to trot to D.
5. At D, walk.
6. Walk until halfway to B, stop and back one horse length.

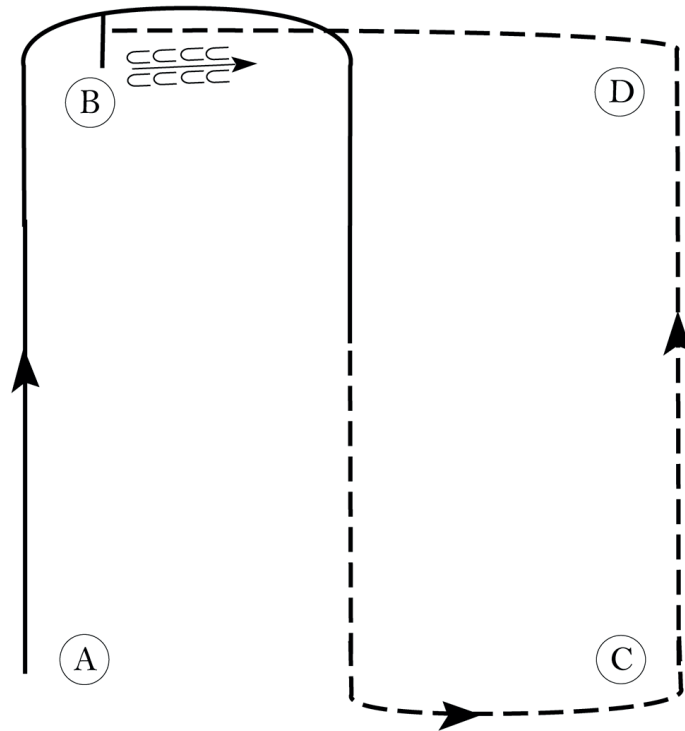
Walk	-----
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	ⓑ
Sidepass	← ← ← ← ←
Hand Gallop	—————

[HSE/WT-25]

Pattern Provided by:
Marv and Sue Kapushion

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Be ready at A.

1. Canter on the right lead to and around B.
2. Halfway between B and C, break to the trot.
3. Posting trot on the right diagonal to C.
5. At C, change diagonals and continue to trot to D.
6. At D, sitting trot to B.
7. At B, stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	(B)
Sidepass	←←←←←
Hand Gallop	-----

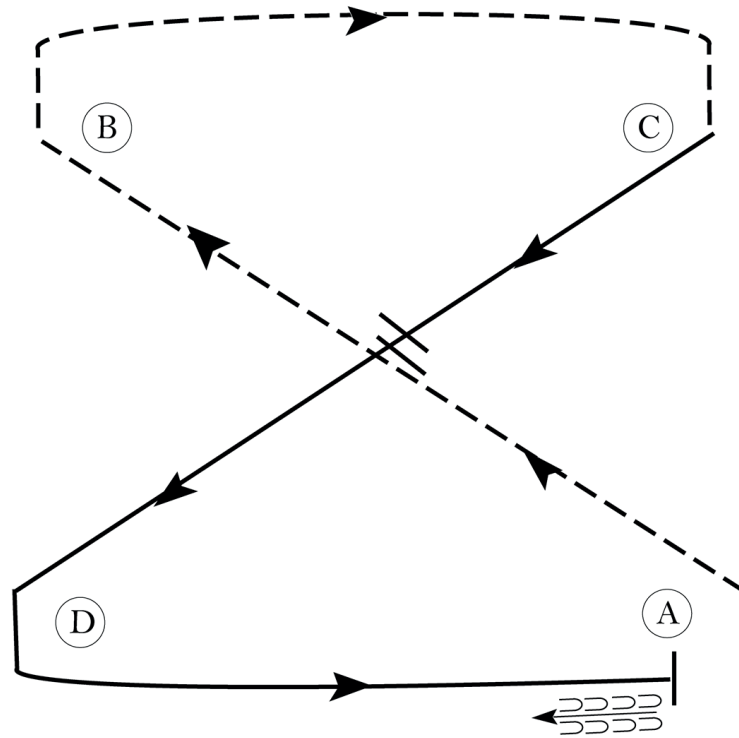
[HSE/1-25]

Pattern Provided by:
Marv and Sue Kapushion

Hunt Seat Equitation NOVICE AMATEUR

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Be ready at A.

1. Posting trot on the right diagonal 1/2 way to B.
2. Change diagonals and post the trot to B.
3. Sitting trot to C.
4. Canter on the right lead 1/2 way to D.
5. Change leads simple or flying and canter to and around D to A
6. Halt at A and back approximately one horse length.

Exit at a sitting trot.

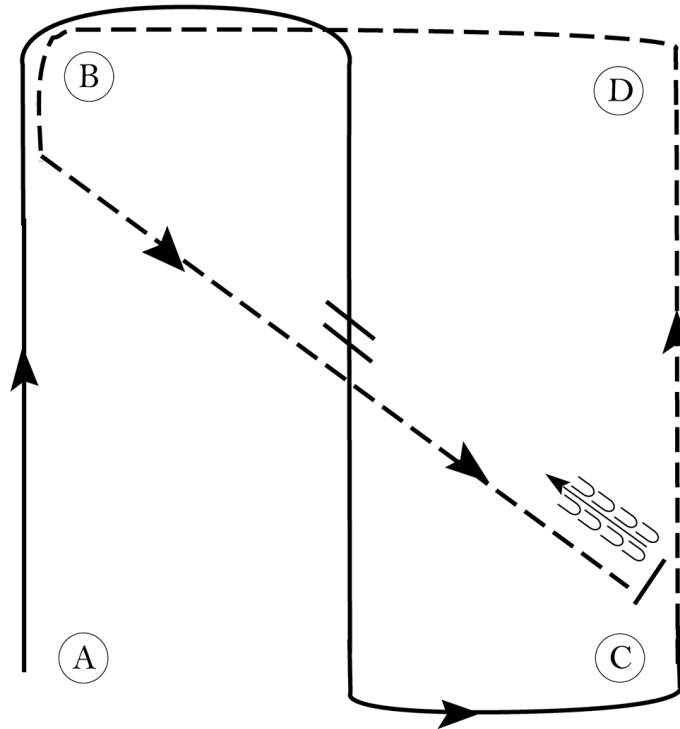
Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	///
Back	←←←←←
Marker	(B)
Sidepass	←-----←
Hand Gallop	-----

[HSE/3-24]

Pattern Provided by:
Marv and Sue Kapushion

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Be ready at A.

1. Canter on the right lead to and around B.
2. Halfway between B and C, change leads. simple or flying
3. Canter on left lead to and around C.
4. Posting trot on the left diagonal from C to D.
5. At D, change diagonals and continue to trot to B.
6. At B, sitting trot to C.
7. Stop and back one horse length at C.

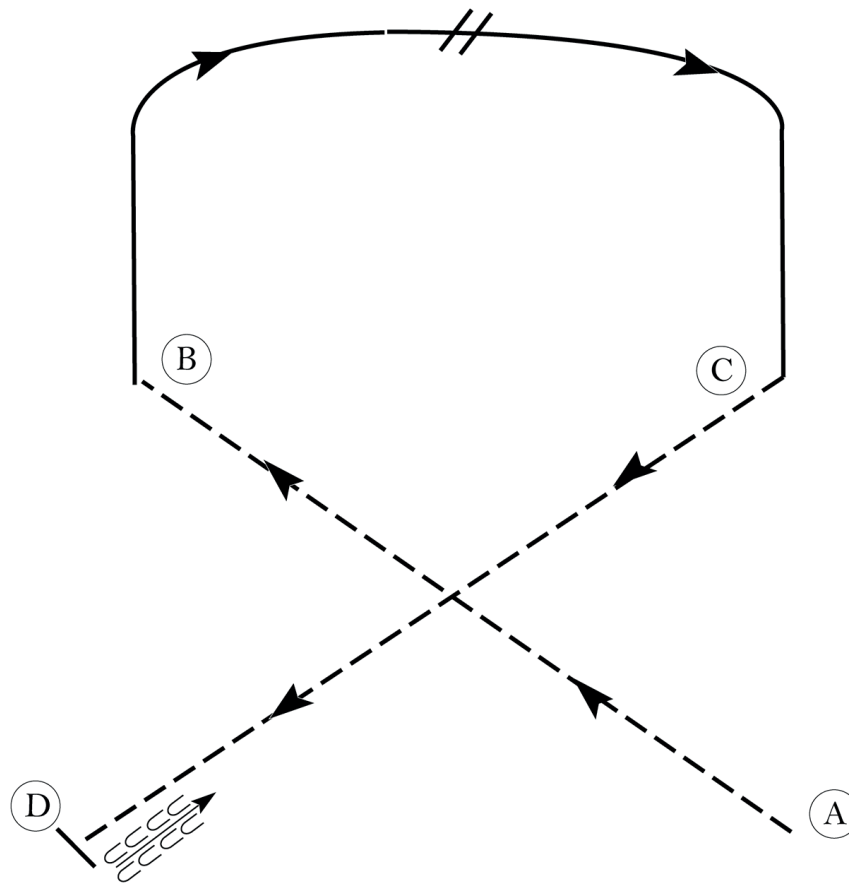
Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	←←←←←
Marker	Ⓚ
Sidepass	← - - - ←
Hand Gallop	— — — — —

[HSE/2-25]

Pattern Provided by:
Marv and Sue Kapushion

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Be ready at A.

1. Sitting trot 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Canter on the left lead toward C.
4. At the top of the arc, change leads simple or flying and canter on the right lead to C
5. Posting trot on the right diagonal 1/2 way to D.
6. Sitting trot to D.
7. Halt at D and back approximately one horse length.

Exit at a sitting trot.

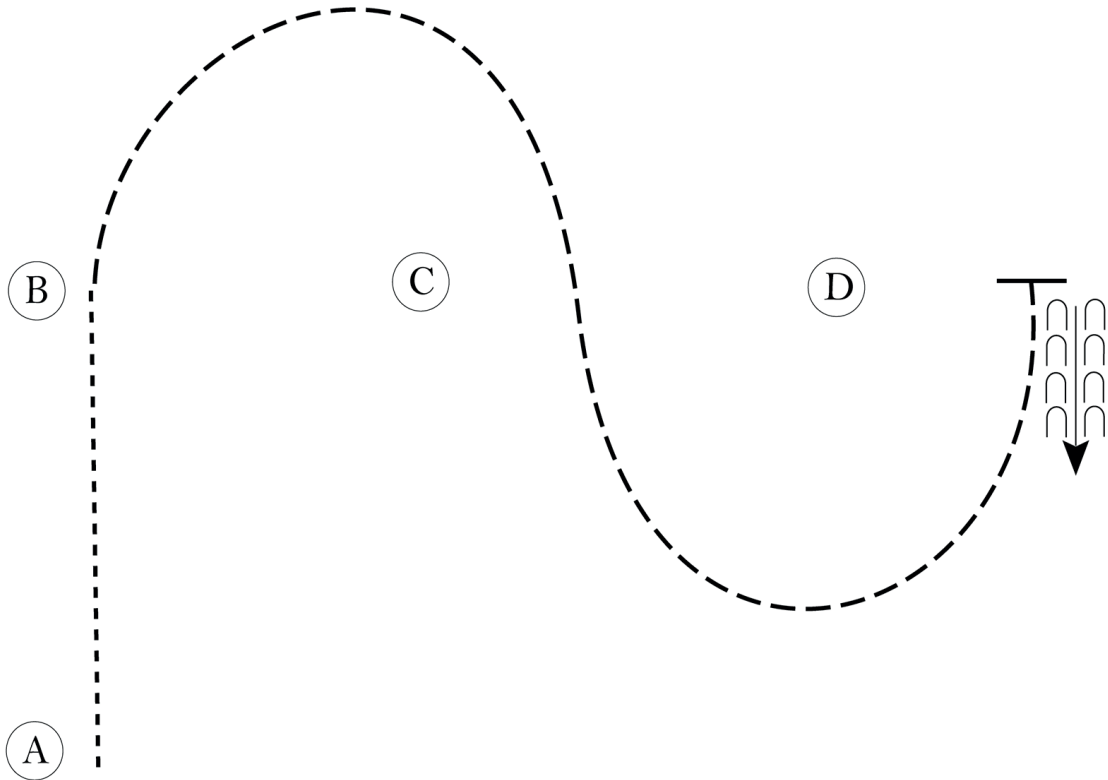
Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	ⓑ
Sidepass	← - - - - ←
Hand Gallop	— — — — —

[HSE/3-23]

Pattern Provided by:
Marv and Sue Kapushion

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Be ready at A.

1. Walk A to B.
2. Jog at B, around C and to D.
3. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

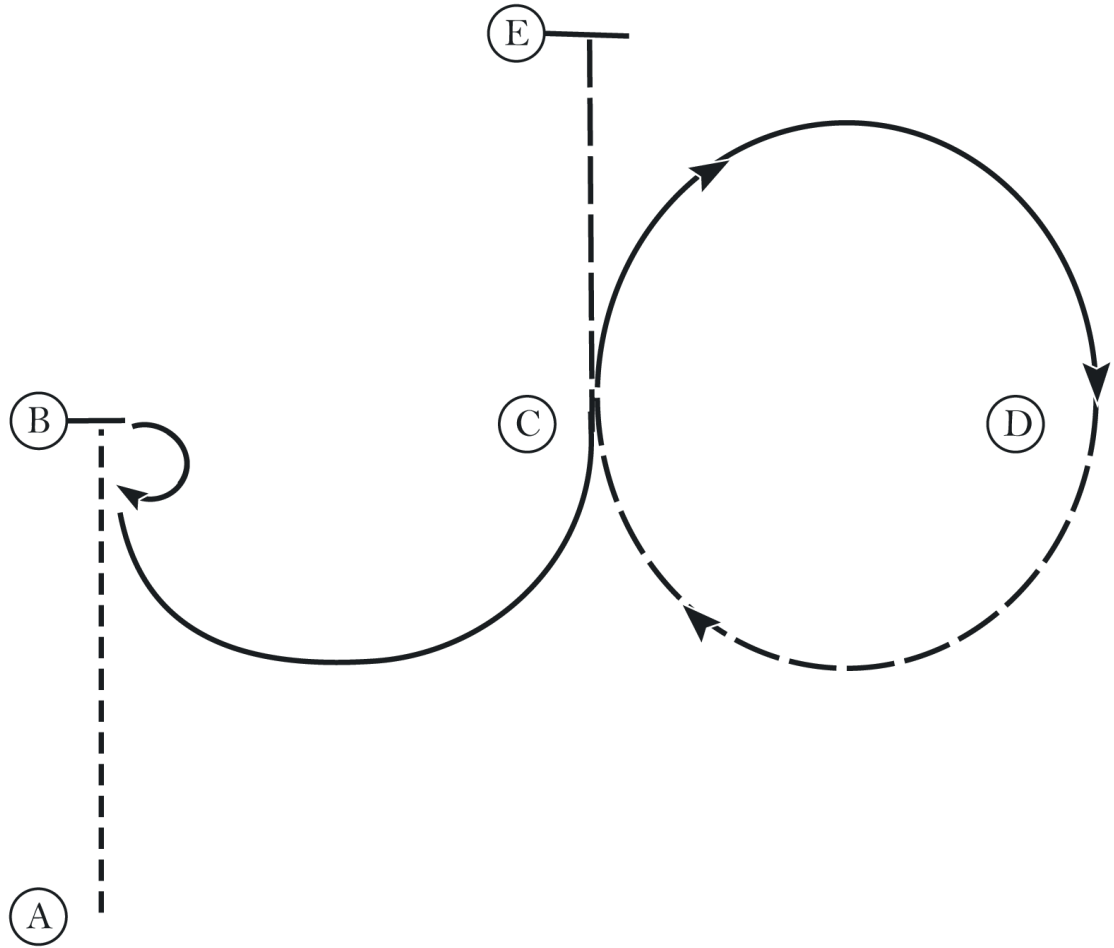
Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← C C C C
Marker	⊙ B
Sidepass	←-----→

[WH/WT-6]

Pattern Provided by:
Marv and Sue Kapushion

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Jog A to B,
2. At B stop and perform a 180 degree turn to the right.
3. Lope on the right lead in a half circle to C.
4. At C maintain the right lead in a half circle to D.
5. At D extend the jog in a half circle to C and continue to E.
6. At E stop.

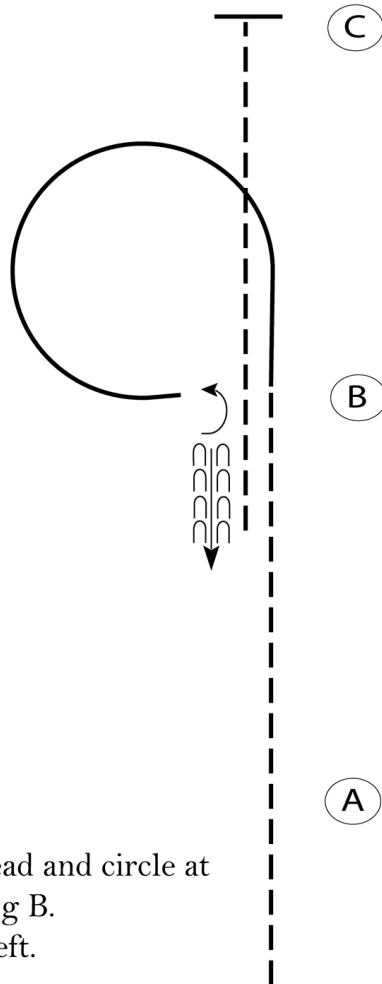
Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↗↘
Back	←←←←
Marker	⊙ B
Sidepass	←---←

[WH/2-4]

Pattern Provided by:
Marv and Sue Kapushion

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Begin before A at a jog.

1. Jog from A to B.
2. At B, lope on the left lead and circle at B as shown. Stop facing B.
3. Turn 1/4 turn to the left.
4. Back one horse length.
5. Jog to C. Stop at C.

Follow the instructions of your ring steward.

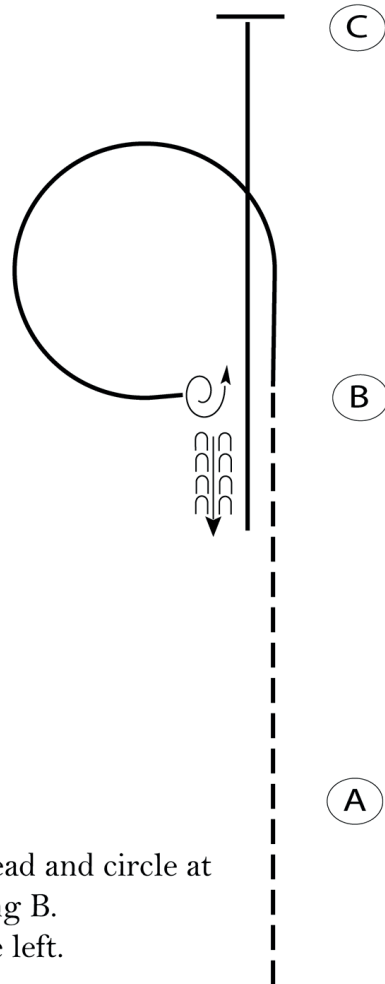
Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	⊙
Sidepass	←-----→

[WH/1-17]

Pattern Provided by:
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- Begin before A at a jog.
1. Jog from A to B.
 2. At B, lope on the left lead and circle at B as shown. Stop facing B.
 3. Turn 1 1/4 turn to the left.
 4. Back one horse length.
 5. Lope on the right lead to C. Stop at C.

Follow the instructions of your ring steward.

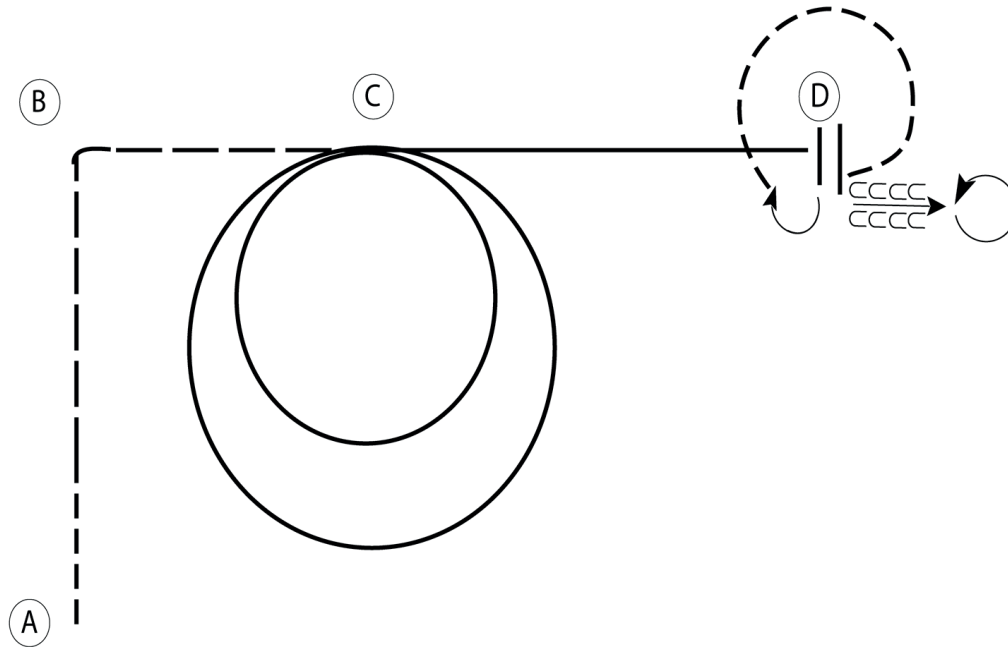
Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	← ↪ ↪
Marker	⊙ B
Sidepass	←-----↪

[WH/2-17]

Pattern Provided by:
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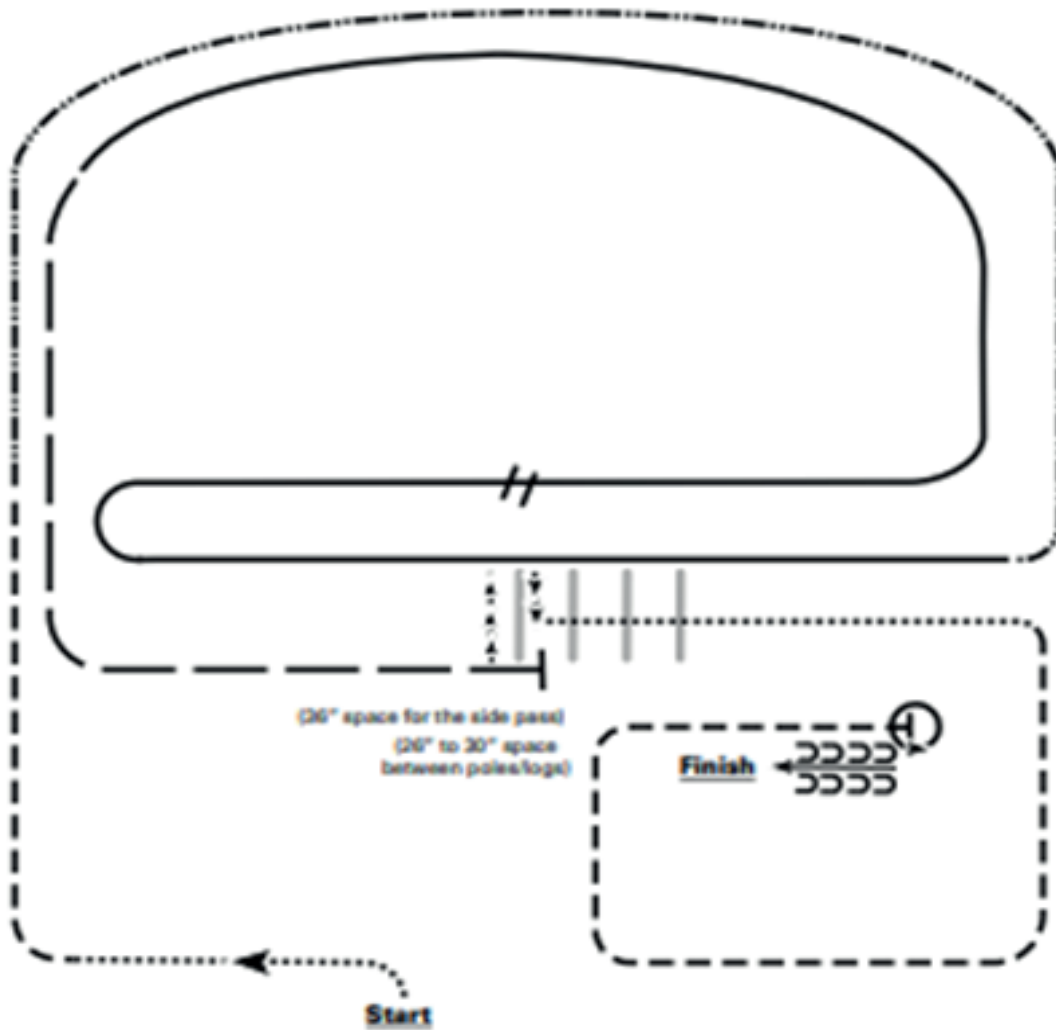
Be ready at A.

1. Jog 2 strides from A.
2. Extend the jog to B around the square corner and to C.
3. Pick up the right lead and lope a small slow circle to the right.
4. Return to C and lope a larger circle with speed at C.
5. Continue on the right lead to D.
6. Stop at D. Turn 180 degrees to the right.
7. Jog a circle around D.
8. Stop at D and back approximately one horse length.
9. Turn 360 degrees to the left.
10. Follow the instructions of your ring steward.

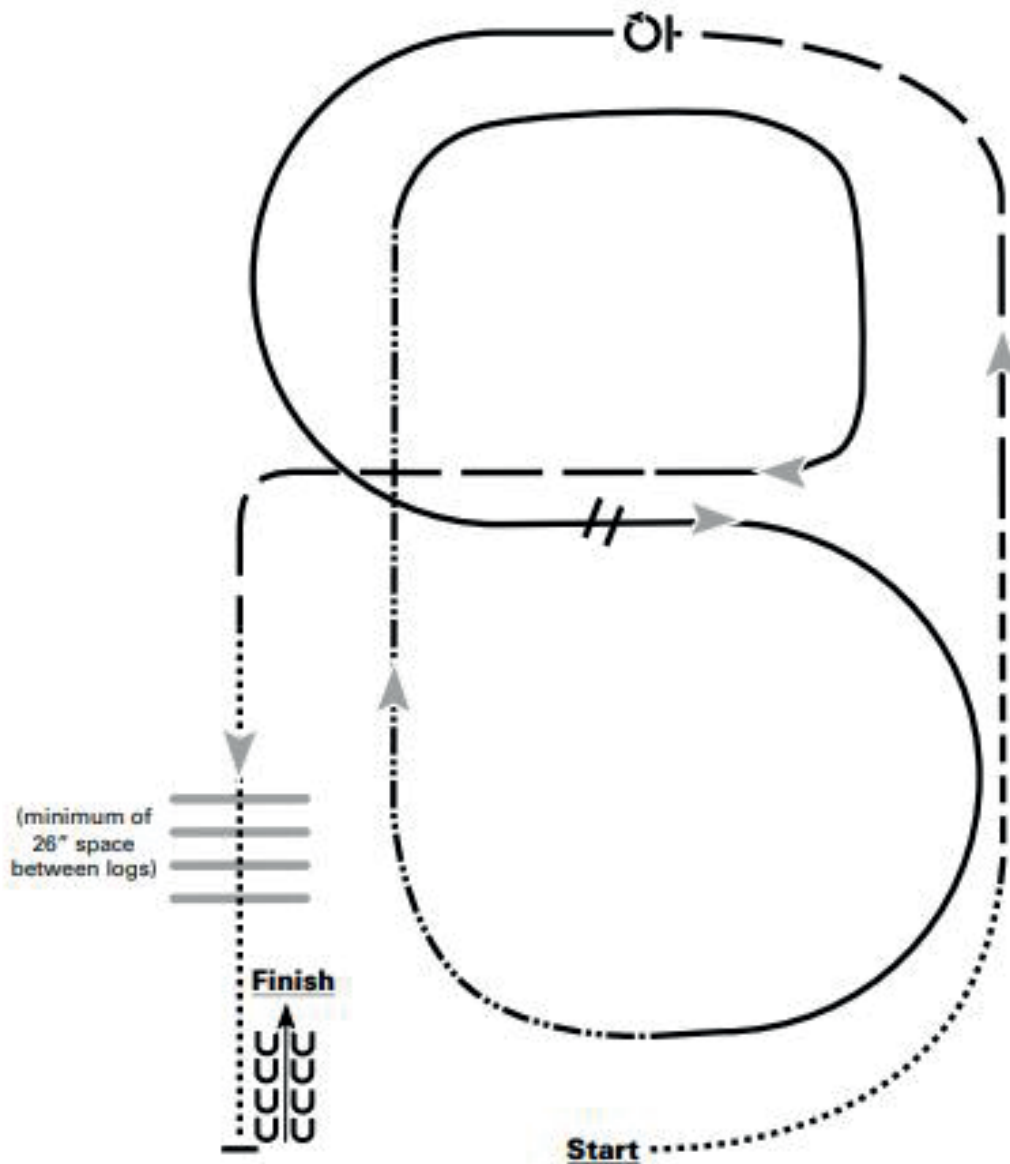
Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↘
Back	← ← ←
Marker	⊙ B
Sidepass	←-----→

[WH/3-5]

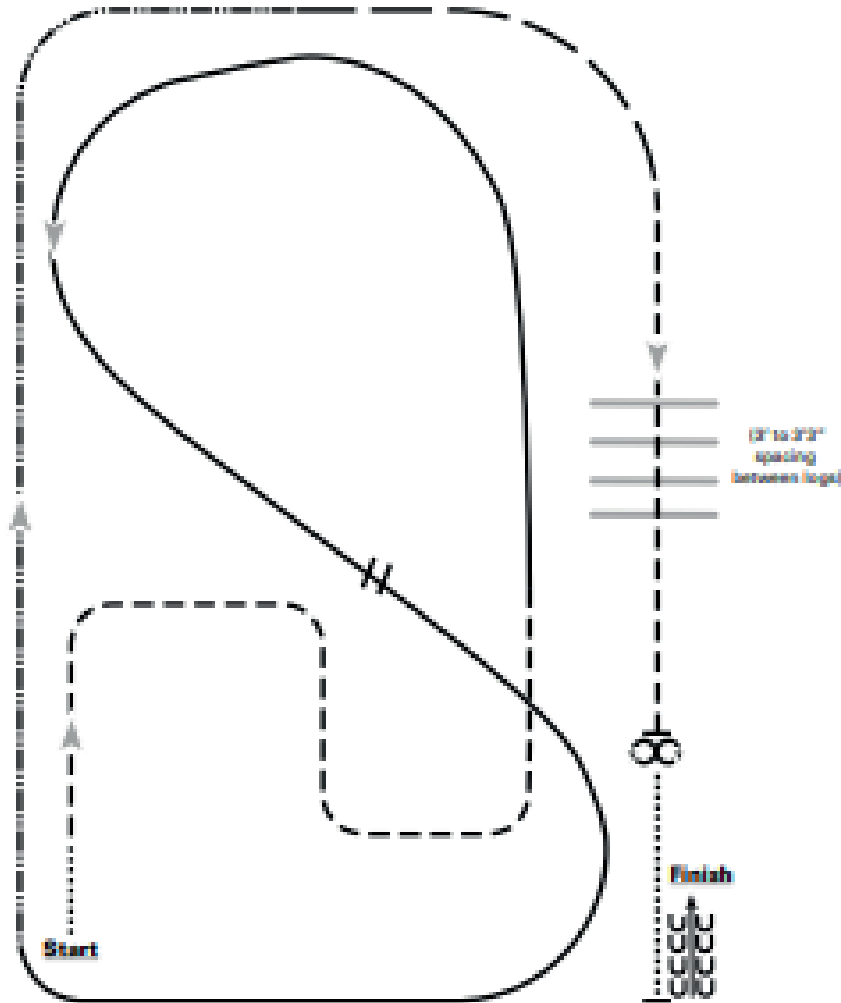
Pattern Provided by:
Marv and Sue Kapushion



1. Walk
2. Trot
3. Extended lope-right lead
4. Lope-right lead
5. Change leads (simple or flying)
6. Lope left lead
7. Extended trot
8. Stop, side pass left, side pass right, 1/2 way
9. Walk over logs
10. Walk
11. Trot square
12. Stop, 360° turn left, back

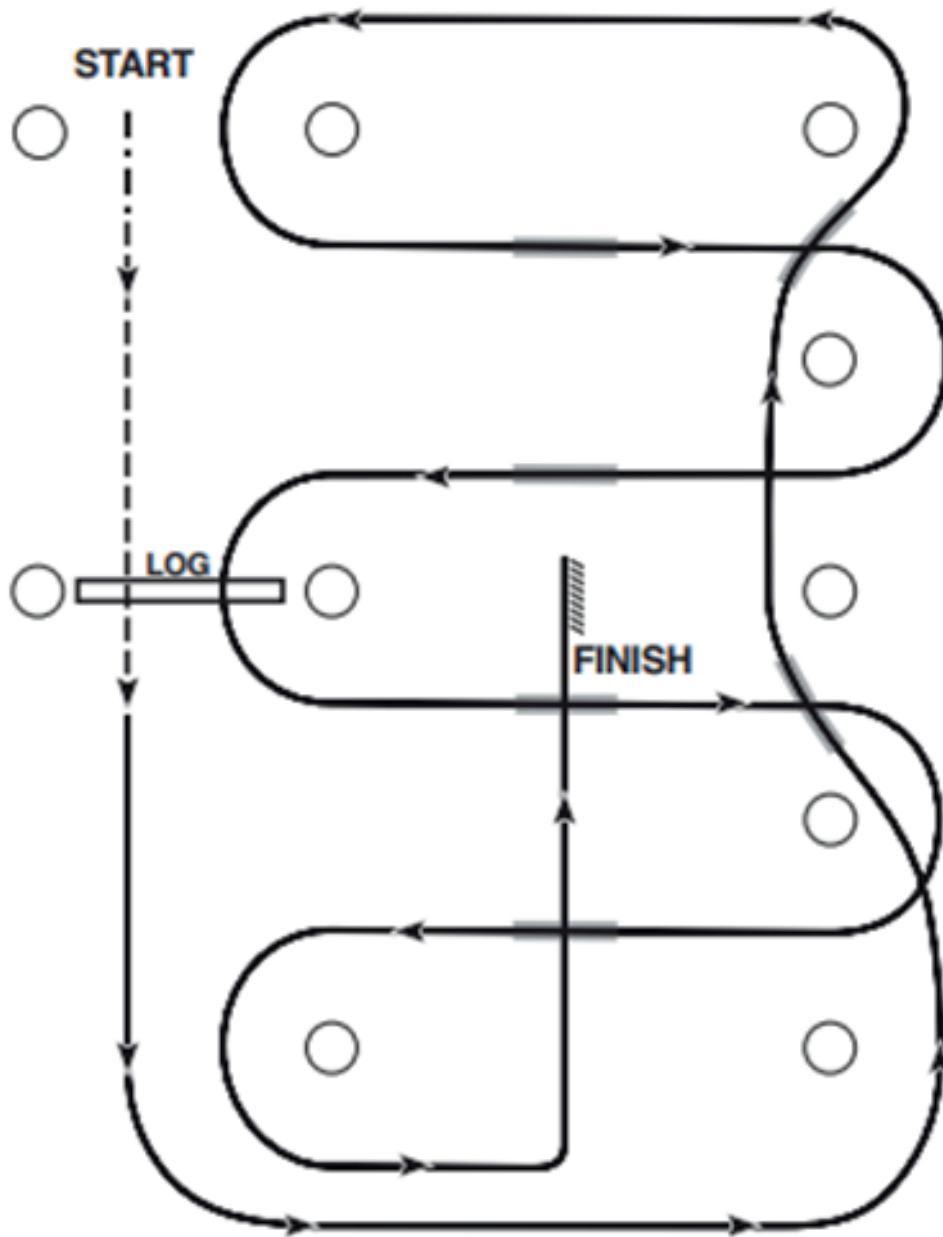


- 1 Walk
- 2 Trot
- 3 Extend the trot at the top of the arena, stop
- 4 360 turn to the left
- 5 Left lead $\frac{1}{2}$ circle, lope to the center
- 6 Change leads (simple or flying)
- 7 Right lead $\frac{1}{2}$ circle
- 8 Extended lope up the long side of the arena (right lead)
- 9 Collect back to a lope of the arena and back to center
- 10 Break down to an extended trot
- 11 Walk over poles
- 12 Stop and back



1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over poles
10. Stop, do 360 turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

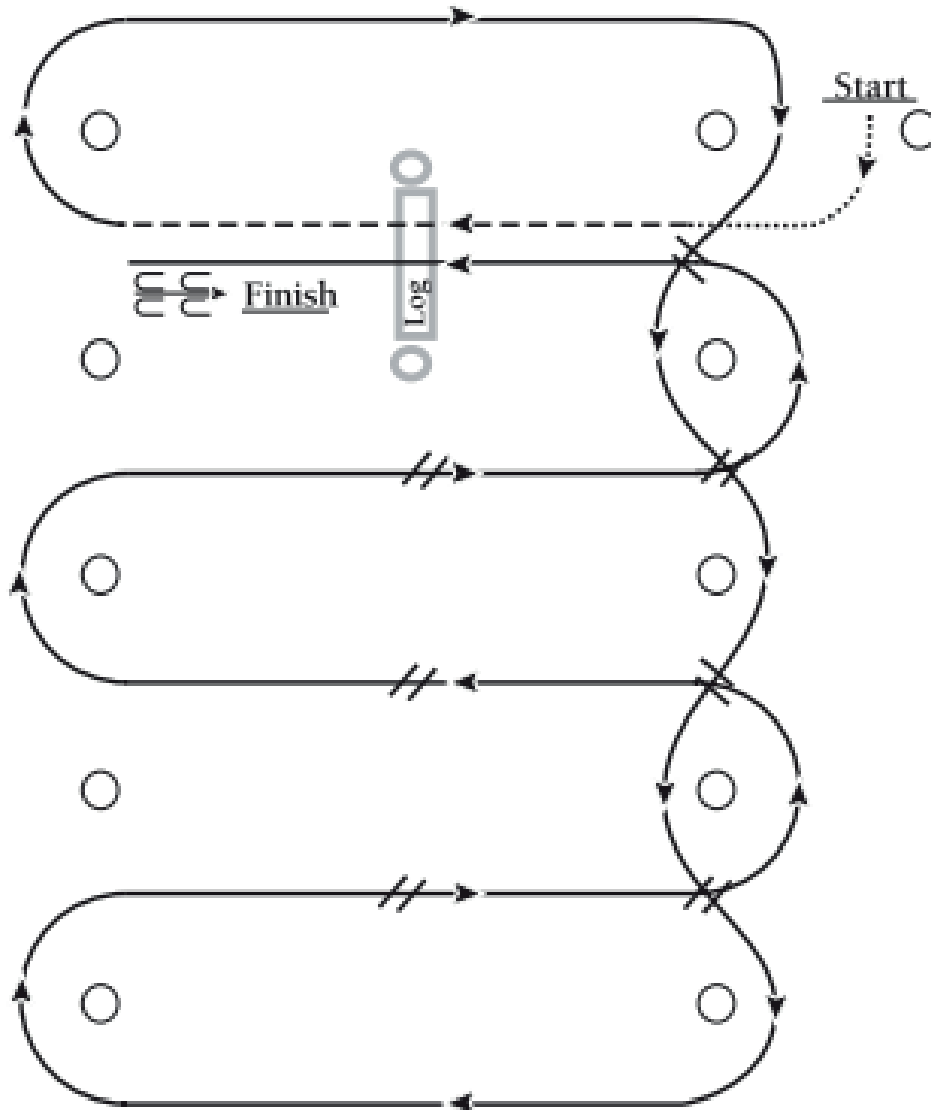
GREEN CLASSES



1. Walk at least 15' and jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change log around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

Western Riding Pattern #4

ALL CLASSES (not green classes)



1. Walk, transition to jog, jog over log.
2. Transition to lope, lope to right around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Second crossing change.
9. Third crossing change.
10. Lope over log.
11. Lope, stop and back.

